

Reconfigurable Synchronization Technique

X'CON 2005 Beijing
cawan@ieee.org



 X'con 2005

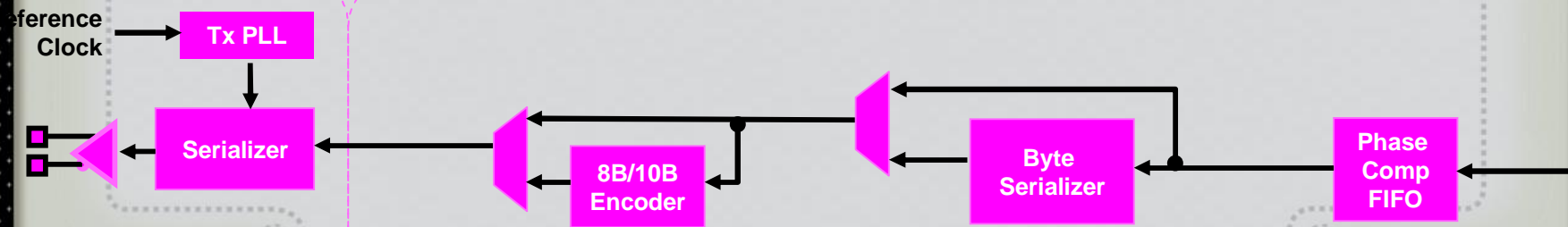
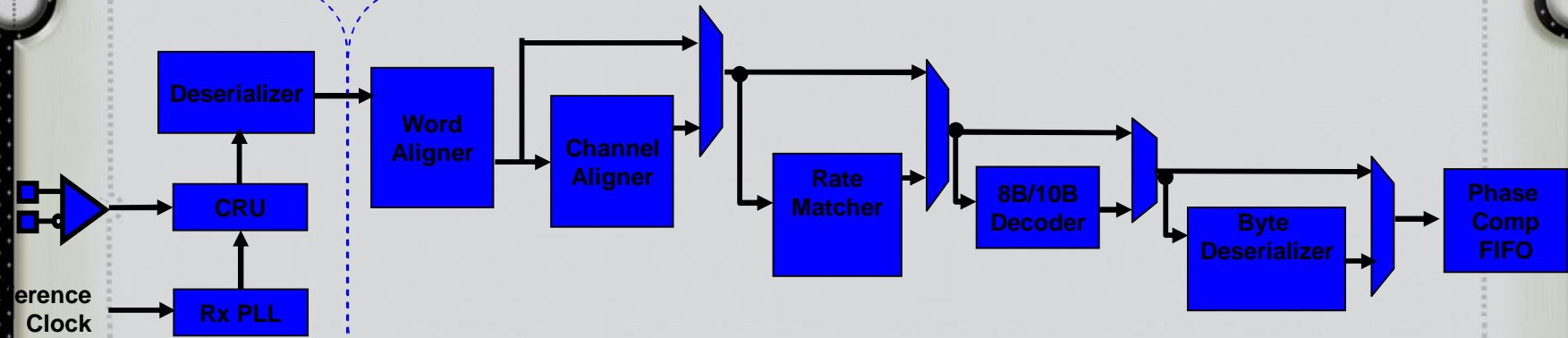
Overview

- ❖ Transceiver Modules
- ❖ Synchronization Technique
- ❖ FPGA Based System Design
- ❖ New Hybrid-Reset Algorithm In FPGA
- ❖ Soft Processor Interfacing Technique
- ❖ Advantages of Reconfigurable System
- ❖ Demo

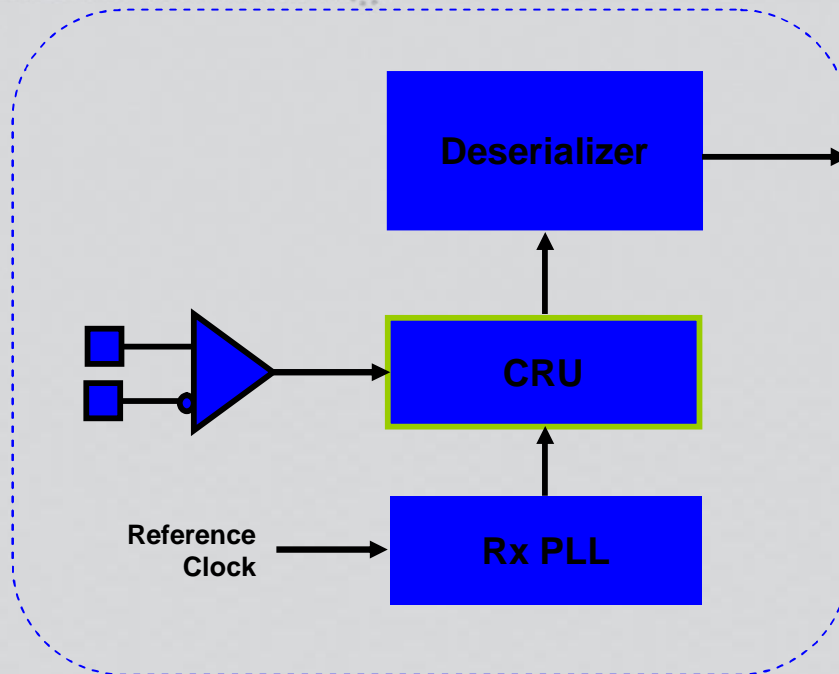
Lets Start The Journey of Hardware System Hacking !!!



Transceiver Modules



Synchronization Unit

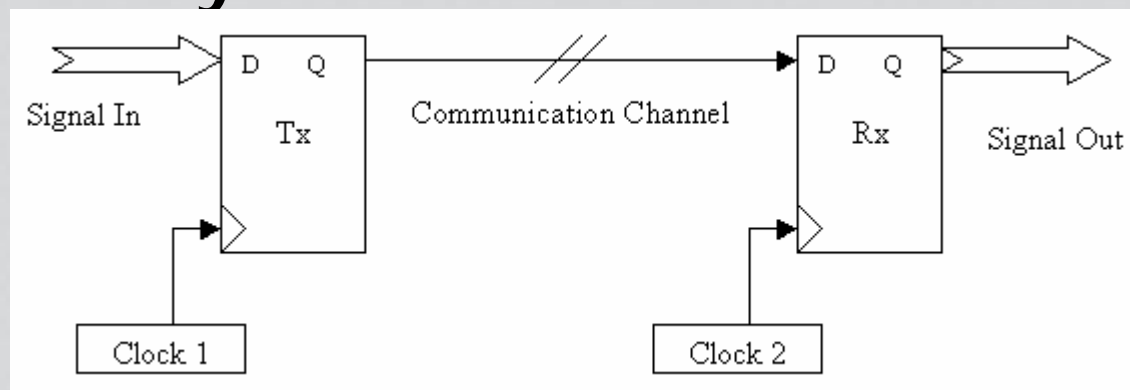


- ◆ Receiver PLL
 - ◆ Generates CRU Reference Clock
- ◆ CRU (CDR)
 - ◆ Clock Recovery Unit



Synchronization Technique (1)

- ✦ A method to ensure the data regeneration is done with a decision circuit that samples the data signal at the optimal instant indicated by a clock



Clock 2 = F{Communication Channel, Local Clock Source}

Synchronization Technique (2)

- ✦ Essential of Transceiver Unit
- ✦ Commonly Known As CDR Or CRU
- ✦ Examples of Standard Interfaces:
 - ✦ 10/100-Based-T
 - ✦ <http://www.fpga4fun.com/10BASE-T.html>
 - ✦ <http://www.holmea.demon.co.uk/Ethernet/EthernetRx.htm>
 - ✦ ASI
 - ✦ <http://www.altera.com/literature/an/an344.pdf>



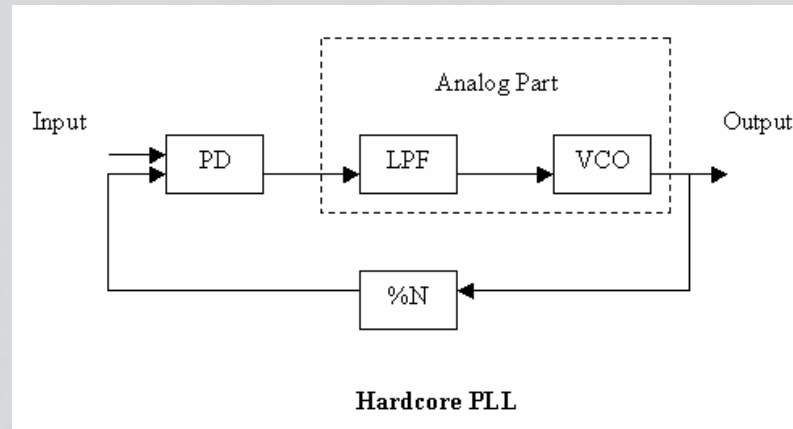
Implementation Methods

- ◆ Two Methods:
 - ◆ PLL Based
 - ◆ Hardcore PLL
 - ◆ Softcore PLL (ADPLL)
 - ◆ Oversampling Based
 - ◆ Frequency Triggered
 - ◆ Phase Triggered

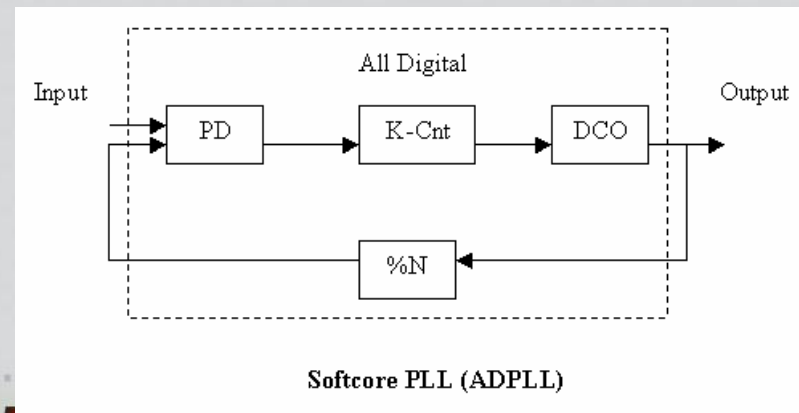


PLL Based Synchronization

Hardcore PLL

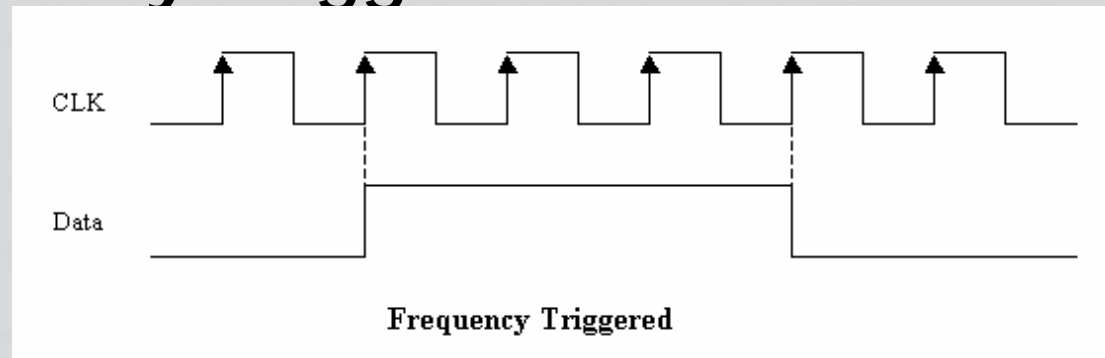


Softcore PLL (ADPLL)

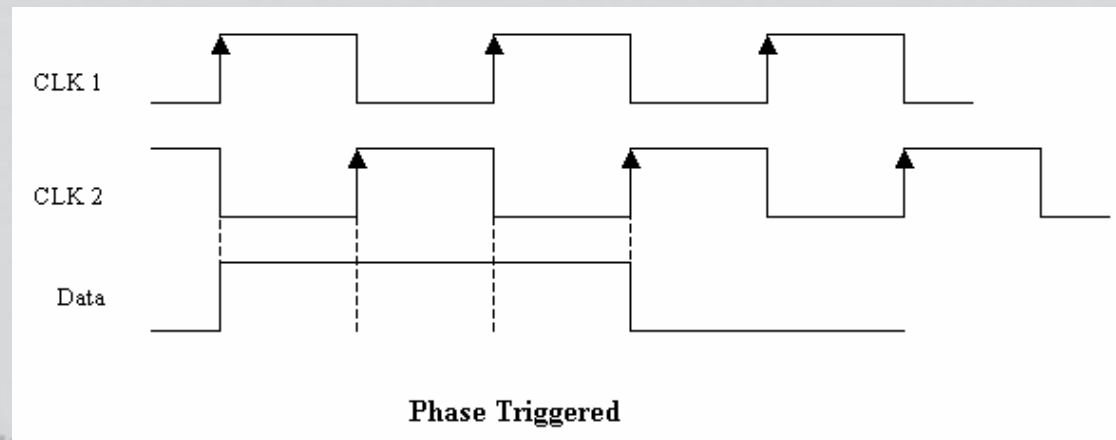


Oversampling Based

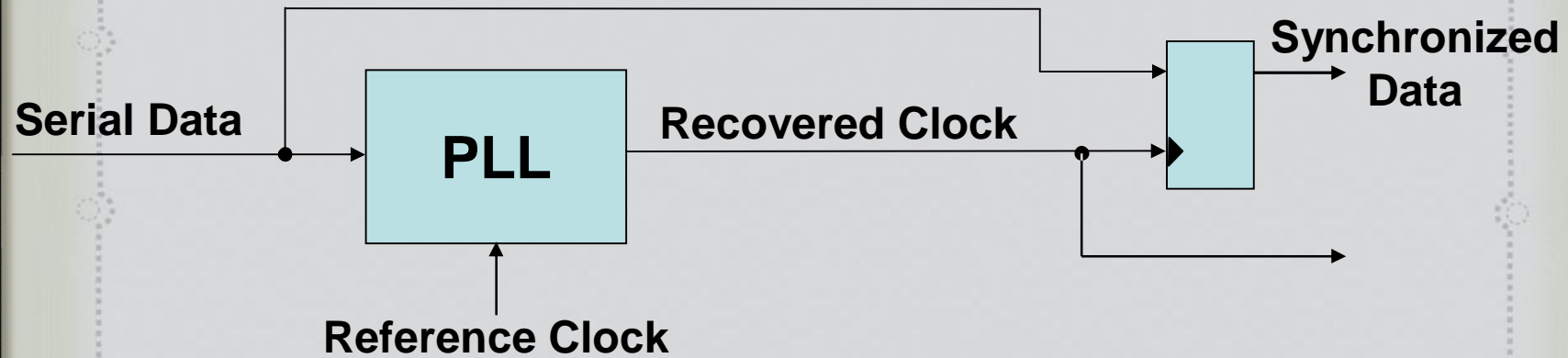
Frequency Triggered



Phase Triggered



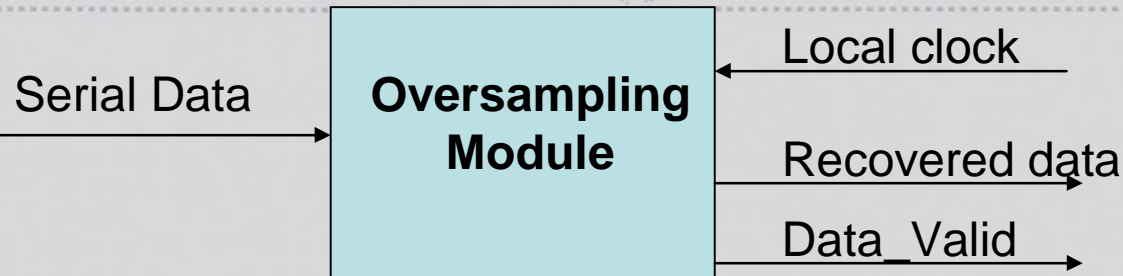
PLL Based CRU Model



PLL Uses Transitions in the Serial Data to Generate a Recovered Clock



Oversampling Based CRU Model

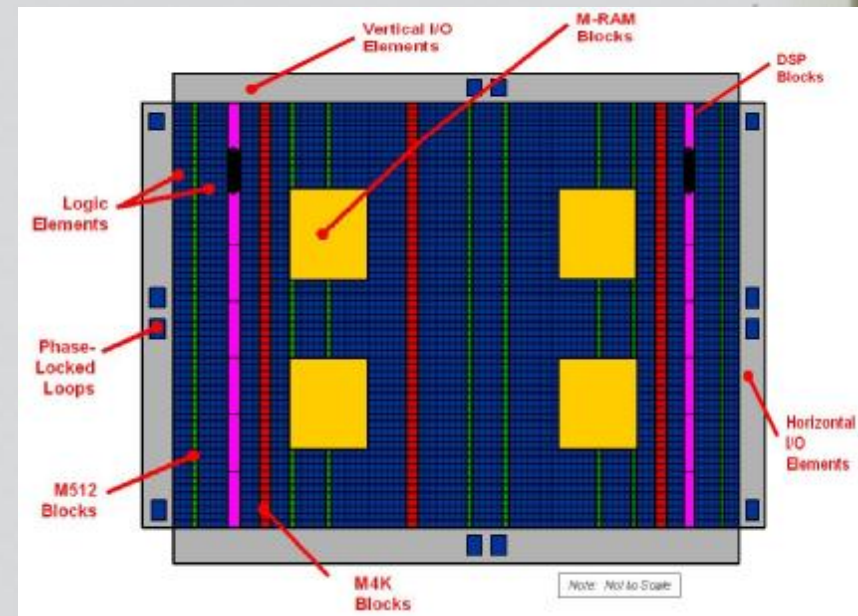
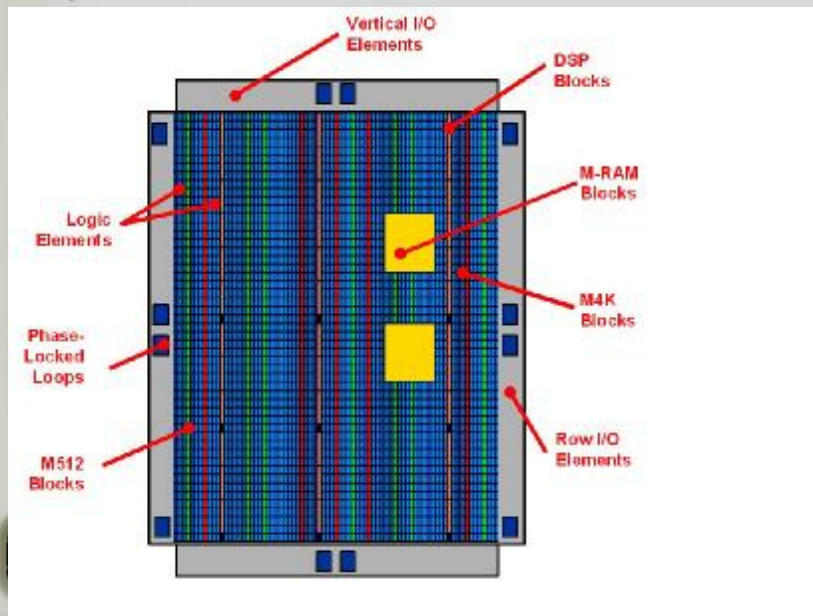


- ❖ Oversampling Algorithm Only Extracts Recovered Data From Serial Data. Clock Is Not Recovered.
- ❖ A Local Clock Is Used As System Sampling Clock
- ❖ Data_Valid Prompts The Availability of Recovered Data



FPGA Based System Design

- ❖ A Programmable Logic Platform To Implement Digital Systems
- ❖ Integrated Hard Processor, RAM, PLL, etc.



EP2S60

EP1S40

HDL Design In Verilog

- ✦ Started From 1981
- ✦ Hardware Description Language
- ✦ True Abstract Behavior Modeling
- ✦ Hardware Structure Modeling
- ✦ C-Like Syntax
- ✦ Defined In IEEE Standard 1364



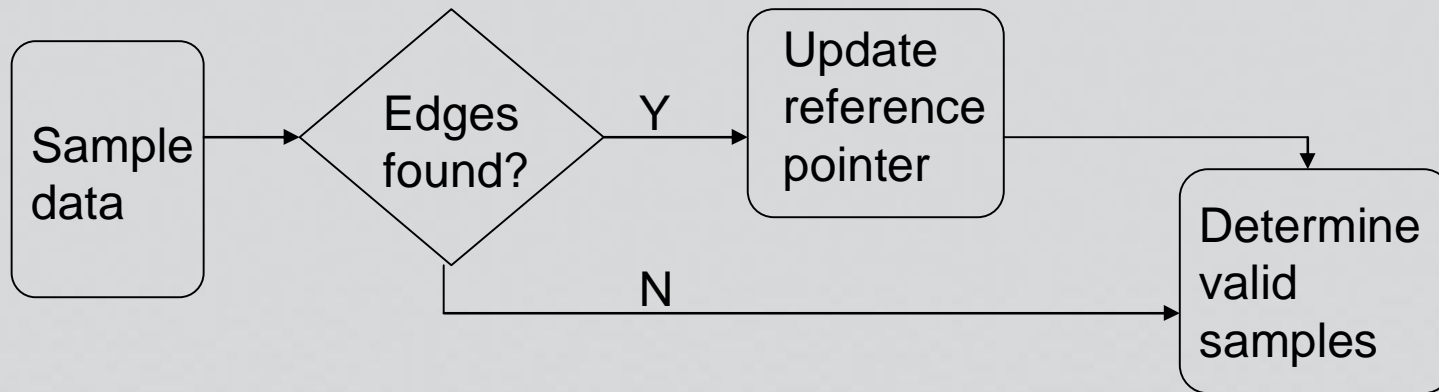
New Hybrid-Reset Algorithm In FPGA

- ◆ A New Algorithm (Hybrid-Reset) Is Developed
- ◆ Problem Statements of Current Synchronization Techniques
 - ◆ PLL Based
 - ◆ Hardcore PLL
 - ◆ Fixed Architecture
 - ◆ Softcore PLL
 - ◆ High Resource Utilization
 - ◆ Oversampling Based
 - ◆ Frequency Triggered
 - ◆ High Sampling Frequency
 - ◆ No Recovered Clock
 - ◆ Phase Triggered
 - ◆ High Cost of Frequency Synthesis
 - ◆ No Recovered Clock



Inefficiency of Current Oversampling Algorithm (1)

4x Oversampling



0 1 0 1 1 0



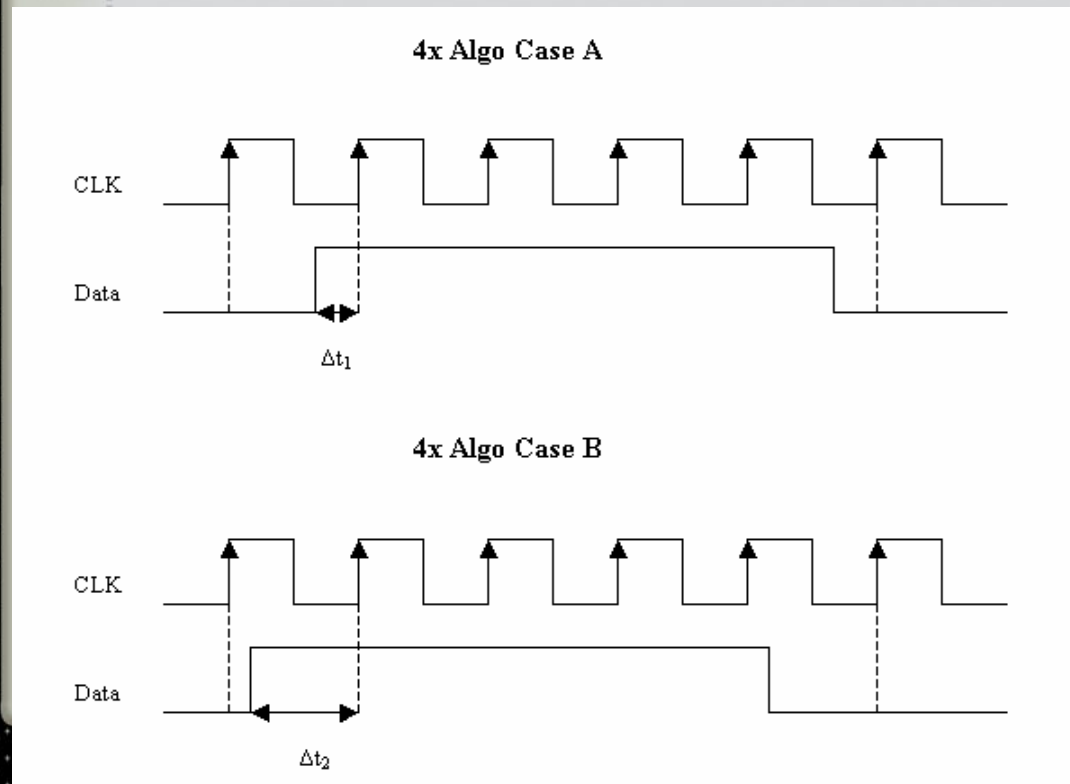
0 1 0 1 ? 0

**Jitter Tolerance = +/- 0.25UI

Inefficiency of Current Oversampling Algorithm (2)

§ Why Recovered Clock Is Not Generated In Oversampling ?

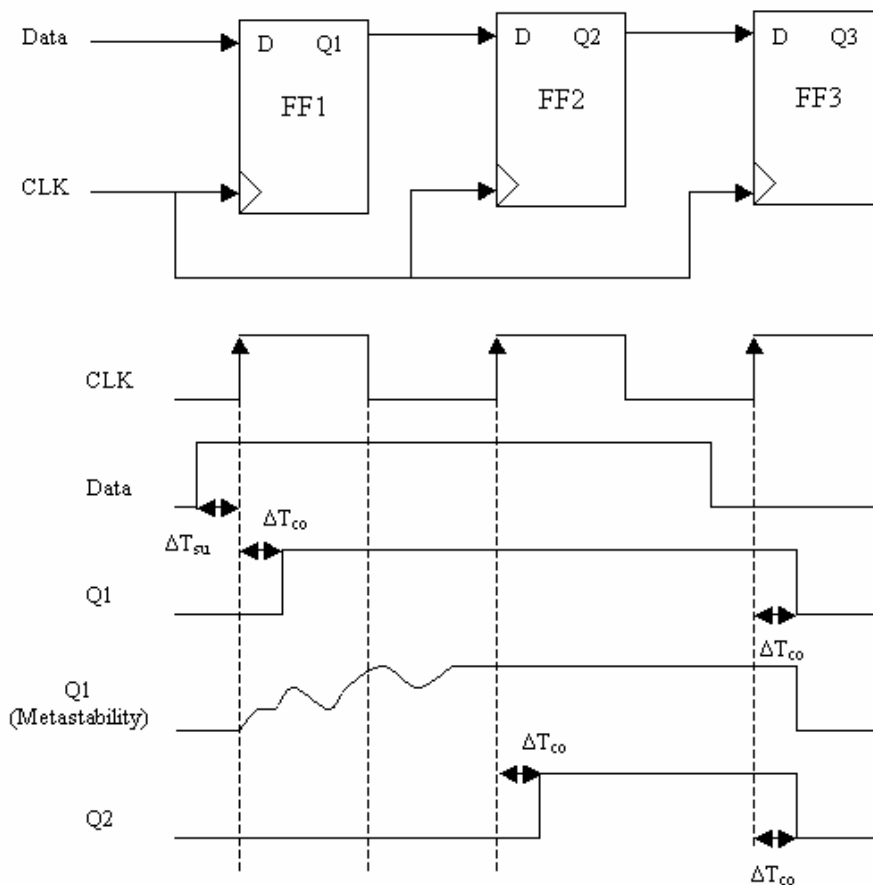
Because The Center of Data Eye Is Missing !!!



- ◆ $\text{Max} (\Delta t_2 - \Delta t_1) \approx T_{\text{CLK}}$
- ◆ Recovered Clock Is Probably Leading Or Lagging $0^\circ < \theta < 90^\circ$
- ◆ If $\Delta t_1 < T_{\text{su}}$, Metastability Is Generated
- ◆ The Recovery Time of Metastability Is Always Less Than T_{CLK}
- ◆ The Recovered Bit of Metastability Is Randomly "1" or "0"

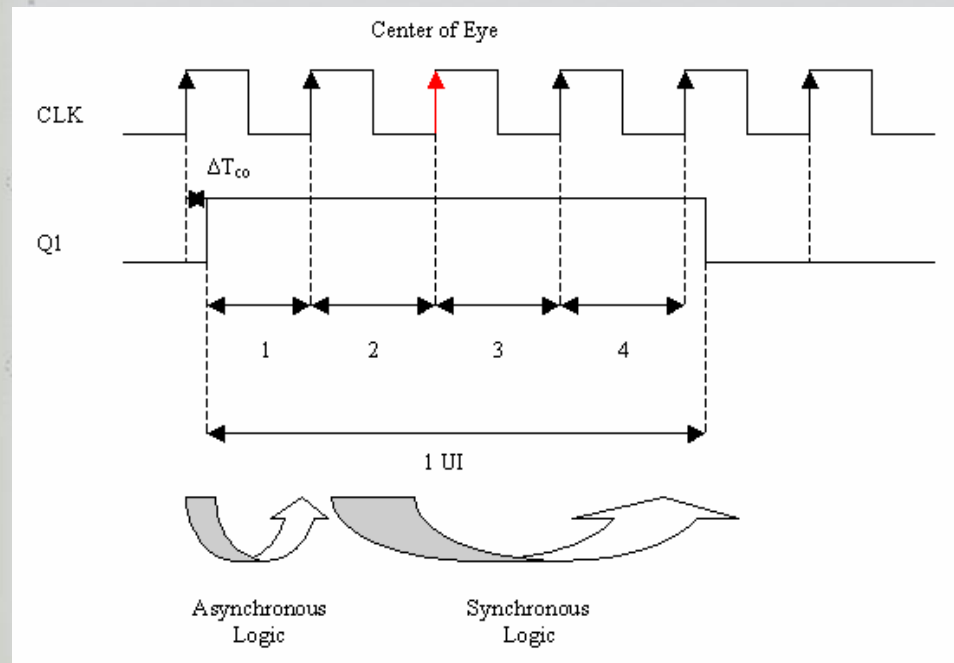
Metastability Treatment

Two Level of Flip-Flop to Block The Spreading of Metastability



- n Use second level of flip-flop
- n Blocks The Spreading of Metastability To The Following Sequential Or Combinational Logic.
- n The Following Cycle After The Metastability Might Not Same To The Original

Hybrid-Reset Mechanism (1)



- n Combine The Design Concept of Asynchronous And Synchronous Logic
- n Utilize The Nature of Asynchronous Logic For Fast Reset
- n The Recovered Clock Is Always Lagging ΔT_{co} From The Center of Data Eye
- n Jitter Tolerance +/- 0.25



Hybrid-Reset Mechanism (2)

◆ Snap-Snapshot of Source Code In Verilog:

```
//define input and output
input data_in;
input mclk;
input rst;
output data_buf;
//asynchronous edge detector
wire reset = (rst & ~(data_in ^ capture_buf));
//data oversampling module
reg capture_buf;
always @ (posedge mclk or negedge rst)
if (rst == 0)
capture_buf <= 0;
else
capture_buf <= data_in;
//edge detection module
reg [1:0] mclk_divd;
always @ (posedge mclk or negedge reset or posedge reset)
if (reset == 0)
mclk_divd <= 2'b00;
else
mclk_divd <= mclk_divd + 1;
//capture at data eye and put into a 16-bit buffer
reg [15:0] data_buf;
always @ (posedge mclk_divd[1] or negedge rst)
if (rst == 0)
data_buf <= 0;
else
data_buf <= {data_buf[14:0],capture_buf};
```



Soft Processor Interfacing Technique (1)

What Is Soft Processor ?

- ✦ A Synthesizable Core That Can Be Targeted Into Different Semiconductor Fabrics
- ✦ Advantages of Soft Processor:
 - ✦ Flexible Implementation (In Verilog)
 - ✦ Adaptive Platform
- ✦ Examples:
 - ✦ Nios (Altera)
 - ✦ Microblaze (Xilinx)

Question: Hard Processor Always Faster Than Soft Processor ?

- ✦ Not Really, Processor Performance Is Often Limited By How Fast The Instruction And Data Can Be Pipelined From External Memory Into Execution Unit

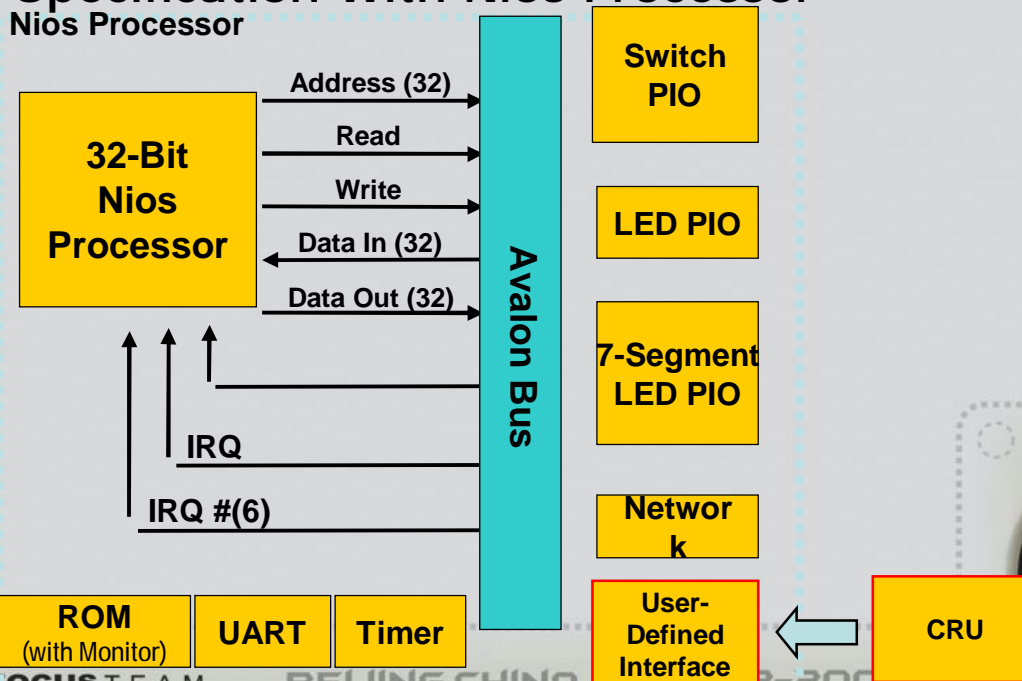


Soft Processor Interfacing Technique (2)

How To Interface ? Bus Specification !!!

- ❖ Principle Design Goals:
 - ❖ Low Resource Utilization For Bus Logic
 - ❖ Simplicity
 - ❖ Synchronous Operation
- ❖ Avalon Bus Specification With Nios Processor

Nios Processor

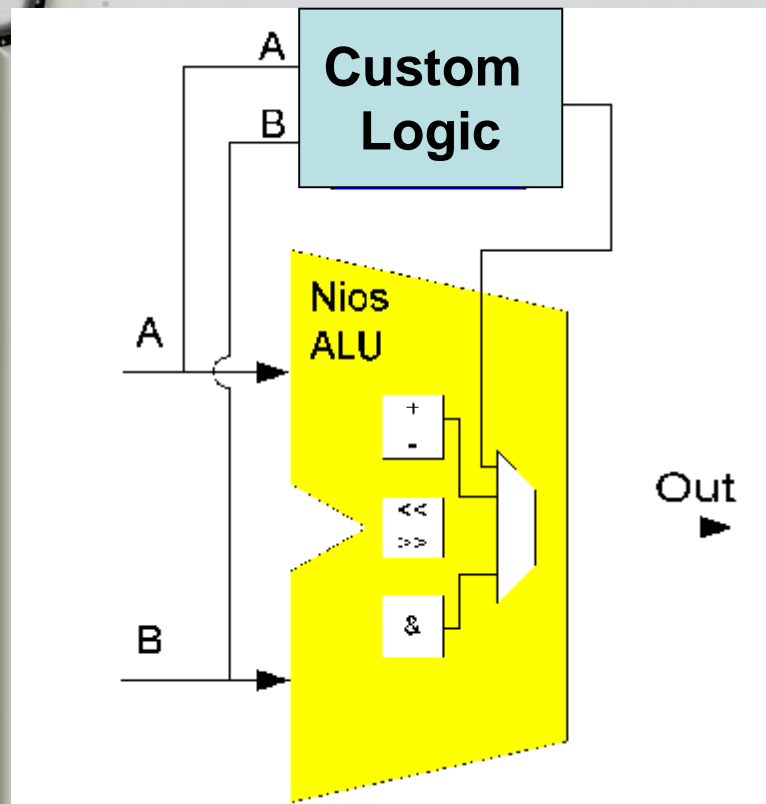


Advantages of Reconfigurable System

- ◆ Offer The Possibility To Penetrate Into A Customize System, example:
 - ◆ 12Mbps, NRZ, TDM with 4 Time Slots
 - ◆ Hardware Reconfigurable Through Network
 - ◆ TFTP
 - ◆ True Parallel Processing Architecture
 - ◆ DSP **out of the topic in hacking !!!**
 - ◆ Custom Instructions **good for cracking purpose !!!**
- ◆ <http://www.cl.cam.ac.uk/users/rnc1/descrack/index.html>



Custom Instructions



- ◆ Hardware Based Instruction Set
- ◆ Accelerates Software Algorithms
- ◆ Very Suitable To Implement Library of Cracking Instruction Set



Demo

- ❖ Synchronize Into A Customize System
- ❖ By Knowing The Communication Spec...
 - ❖ 12Mbps
 - ❖ NRZ Coding of PCM Audio
 - ❖ TDM With 4 Time Slots
- ❖ Lets Start...



 X'con 2005

Thanks You

Q & A



 XFOCUS TEAM

BEIJING.CHINA

2002-2005